

## Unity Developer Post – Wipro Careers 2023 In Indore, Betma

**Hiring organization**  
Wipro

### Job Location

Betma, 453001, Indore, Madhya Pradesh, India

**Date posted**  
May 31, 2023

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**Valid through**  
31.12.2023

### Base Salary

USD 17,800 - USD 25,500

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### Qualifications

Graduate

### Employment Type

Full-time

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### Description

#### Wipro Recruitment 2023

Job Title: Unity Developer

Company: Wipro Careers

Location: Indore, Betma

Job Summary: Wipro Careers is seeking a skilled and creative Unity Developer to join our team in Indore. As a Unity Developer, you will be responsible for designing, developing, and implementing interactive and engaging games and applications using Unity3D. This role requires a strong understanding of game development principles, programming skills, and a passion for creating immersive user experiences.

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#### Responsibilities:

1. Game Development: Collaborate with the design team to conceptualize and develop interactive games and applications using Unity3D. Implement game mechanics, user interfaces, and other gameplay features.
2. Unity Development: Write clean, efficient, and reusable code in C# to build and optimize game functionality. Implement game logic, physics, AI, and audio features using the Unity3D engine.
3. Prototyping: Create rapid prototypes to explore and validate new game concepts and mechanics. Iterate on gameplay elements based on feedback from stakeholders and playtesting.
4. Bug Fixing and Optimization: Identify and fix bugs, performance issues, and other technical problems. Optimize game performance to ensure smooth

gameplay and efficient resource utilization.

5. Collaboration: Collaborate with artists, designers, and other developers to integrate graphics, animations, and audio assets into the game. Ensure seamless integration between different components of the game.
6. Documentation: Document the game development process, including technical specifications, code documentation, and design decisions. Maintain clear and concise documentation for future reference and team collaboration.
7. Testing and Quality Assurance: Conduct thorough testing and debugging of the game to identify and resolve issues. Ensure the game meets quality standards, performance benchmarks, and user expectations.
8. Industry Research: Stay updated on the latest trends, tools, and technologies in game development. Explore new techniques and frameworks to enhance game development processes and improve user experiences.
9. Continuous Learning: Continuously enhance your skills and knowledge in game development, Unity3D, and related technologies. Stay abreast of emerging trends and best practices in the field.

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#### **Wipro Careers**

#### **Requirements:**

- Strong knowledge of game development principles, algorithms, and data structures.
- Proficiency in using the Unity game engine and its tools.
- Experience with 3D modeling, animation, and asset integration.
- Familiarity with game physics, AI programming, and audio integration.
- Strong problem-solving and debugging skills.
- Ability to work collaboratively in a team environment.
- Excellent communication and interpersonal skills.
- Strong attention to detail and the ability to meet deadlines.

**Important Links** Portfolio demonstrating previous Unity projects or games is highly preferred. **Find the Link in [Apply Now](#) Button**

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